

Rolling Prairie Trail Endowment Fund

About Rolling Prairie Trail Endowment Fund

The Rolling Prairie Trail is lined with Iowa prairie landscape spanning between Coulter and Hampton, Iowa. Visitors are welcome to bike, walk, jog and simply enjoy the natural surroundings of rural Iowa. There is a total of 11.5 miles of trail being opened; 6.5 miles of granular surface and 5 miles of asphalt.

Your Gift Will Keep on Giving

The Rolling Prairie Trail has chosen to set up an endowment fund with the Community Foundation of Franklin County because of its desire to establish an ongoing support system to maintain and develop the trail, while keeping its natural beauty and provide quality recreational opportunities for citizens of Franklin County and surrounding areas.

Added Tax Benefits of Giving

This fund is eligible for the Endow lowa 25% state tax credit. Gifts to permanent endowment funds of the Community Foundation that benefit lowa charitable causes are eligible to receive a 25% state tax credit through the Endow lowa program. Your gift will also be eligible for federal deductions for charitable giving. Go to cfneia.org/endowiowa for more information.

A fund held with the



An affiliate of the Community Foundation of Northeast Iowa which is confirmed in compliance with National Standards for U.S. Community Foundations.

Yes! I/we want to support the mission of the Rolling Prairie Trail through a gift to the endowment fund.

Enclosed is my check for \$	Make checks payable to "Rolling Prairie Trail Endowmen Fund."
Name	
Address	Please send checks to: Community Foundation of Northeast Iowa
City/State/Zip	3117 Greenhill Circle Cedar Falls, IA 50313
Phone	Oithe and also be made as a surrename websers at
Email	Gifts can also be made on our secure webpage at fund.cfneia.org/rollingprairie.
My gift is made in honor/memory of:	☐ I would like information about additional giving opportunities such as stock gifts, retirement assets, etc.
	I would like to learn more about leaving a gift in our will or estate plan.